



免费电子书

学习

compiler-construction

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#compiler-
construction

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1:

Examples

- PythonCC ++Ruby
- IDE [VSCode](#)
- ◦ ;◦

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- ◦ Whitespace [Lolcode](#)[Brainfuck](#) ◦
- ◦ Swift C++[Python](#)◦

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- ◦ +[Coffeescript](#)[Rubby](#)
- ◦

<https://riptutorial.com/zh-CN/compiler-construction/topic/6845/>

2:

- 42 4◦

- ◦

- AST◦

Examples

python◦

- ['INTEGER', '178']◦

-

```
int result = 100;
```

python

```
import re # for performing regex expressions

tokens = [] # for string tokens
source_code = 'int result = 100;'.split() # turning source code into list of words

# Loop through each source code word
for word in source_code:

    # This will check if a token has datatype declaration
    if word in ['str', 'int', 'bool']:
        tokens.append(['DATATYPE', word])

    # This will look for an identifier which would be just a word
    elif re.match("[a-z]", word) or re.match("[A-Z]", word):
        tokens.append(['IDENTIFIER', word])

    # This will look for an operator
    elif word in '*-/+%^=':
        tokens.append(['OPERATOR', word])

    # This will look for integer items and cast them as a number
    elif re.match(".[0-9]", word):
        if word[len(word) - 1] == ';':
            tokens.append(["INTEGER", word[:-1]])
            tokens.append(['END_STATEMENT', ';'])
        else:
            tokens.append(["INTEGER", word])

print(tokens) # Outputs the token array
```

```
[['DATATYPE', 'int'], ['IDENTIFIER', 'result'], ['OPERATOR', '='], ['INTEGER', '100'],
['END_STATEMENT', ';']]
```

◦

1. ◦

2. tokens◦ ◦

3. ◦ source_code◦

4. source_code◦

```
5. if word in ['str', 'int', 'bool']:
    tokens.append(['DATATYPE', word])
```

◦

6. ◦ AST◦

<https://repl.it/J9Hj/latest>

Simple Lexical Analyzer◦ python◦

AST◦ ◦

```
[['DATATYPE', 'int'], ['IDENTIFIER', 'result'], ['OPERATOR', '='], ['INTEGER', '100'],
['END_STATEMENT', ';']]
```

'python3'

```
ast = { 'VariableDeclaration': [] }

tokens = [ ['DATATYPE', 'int'], ['IDENTIFIER', 'result'], ['OPERATOR', '='],
           ['INTEGER', '100'], ['END_STATEMENT', ';'] ]

# Loop through the tokens and form ast
for x in range(0, len(tokens)):

    # Create variable for type and value for readability
    token_type = tokens[x][0]
    token_value = tokens[x][1]

    # This will check for the end statement which means the end of var decl
    if token_type == 'END_STATEMENT': break

    # This will check for the datatype which should be at the first token
    if x == 0 and token_type == 'DATATYPE':
```

```
ast['VariableDeclaration'].append( {'type': token_value} )

# This will check for the name which should be at the second token
if x == 1 and token_type == 'IDENTIFIER':
    ast['VariableDeclaration'].append( {'name': token_value} )

# This will check to make sure the equals operator is there
if x == 2 and token_value == '=': pass

# This will check for the value which should be at the third token
if x == 3 and token_type == 'INTEGER' or token_type == 'STRING':
    ast['VariableDeclaration'].append( {'value': token_value} )

print(ast)
```

```
{'VariableDeclaration': [{}{'type': 'int'}, {'name': 'result'}, {'value': '100'}]}
```

type namevalue.

1. astAST。

2. token。

3. AST。

4.

5. if x == 0 and token_type == 'DATATYPE':
 ast['VariableDeclaration'].append({'type': token_value})

AST。 VariableDeclaration AST。

<https://repl.it/J9IT/latest>

<https://riptutorial.com/zh-CN/compiler-construction/topic/10816/>

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