

 무료 전자 책

배우기

# google-chrome- devtools

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#google-  
chrome-  
devtools

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# 1: google-chrome-devtools

google-chrome-devtools .

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## Examples

CTRL + o (Mac ⌘ + o) .

(javascript / CSS)

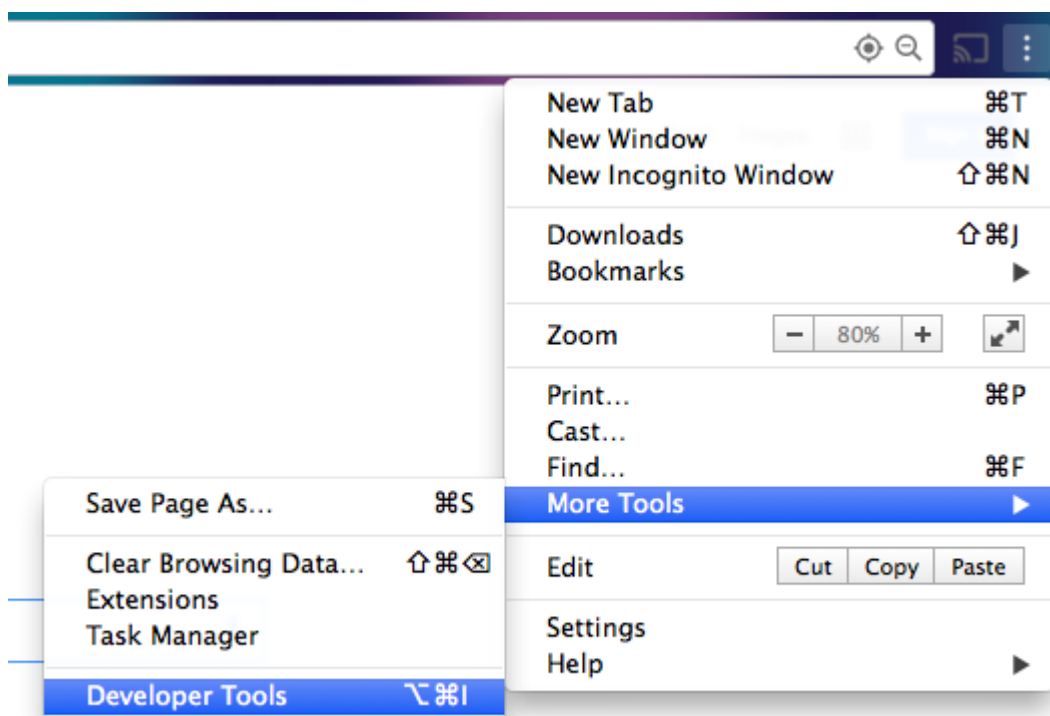
Ctrl + Shift + o (Mac ⌘ + Shift + o) javascript / CSS .

## Chrome

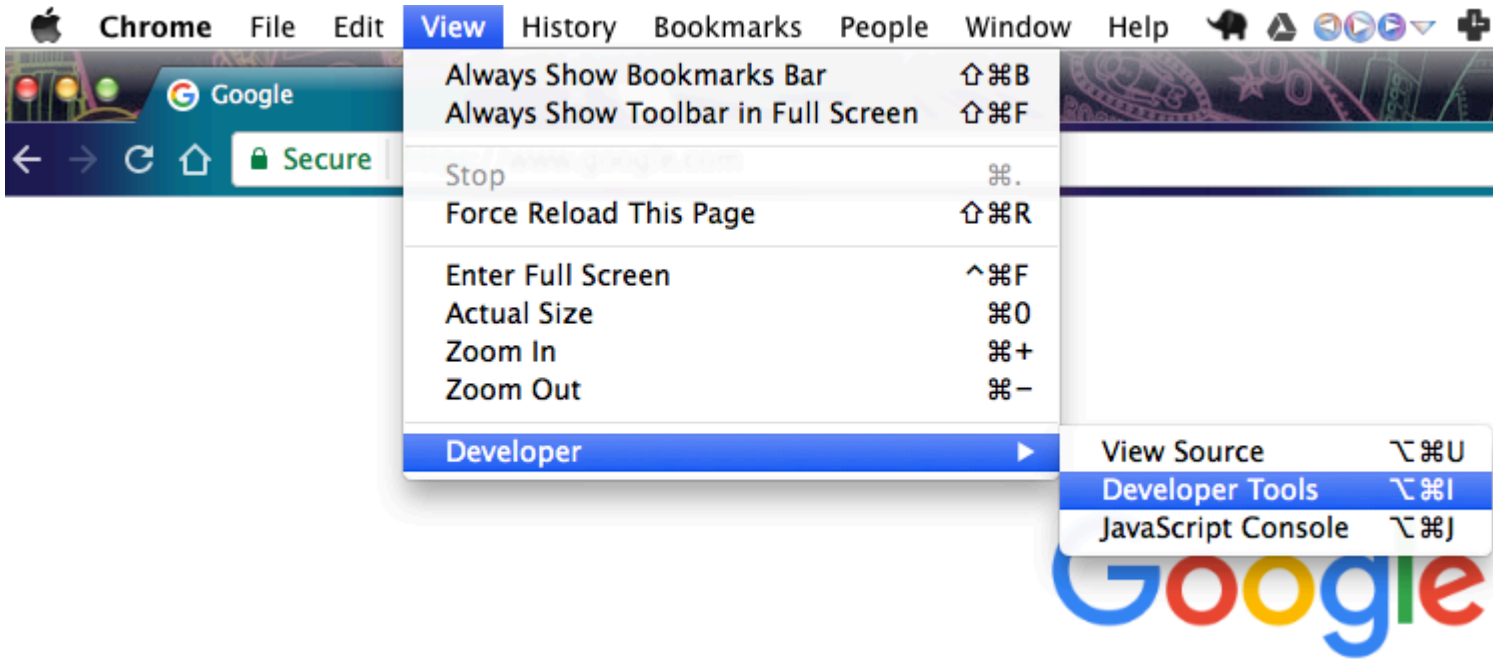
Chrome Chrome Dev Tools .

: ⌘ + option + i

: "> '> ' ' .



( ) : "> "> ' ' .

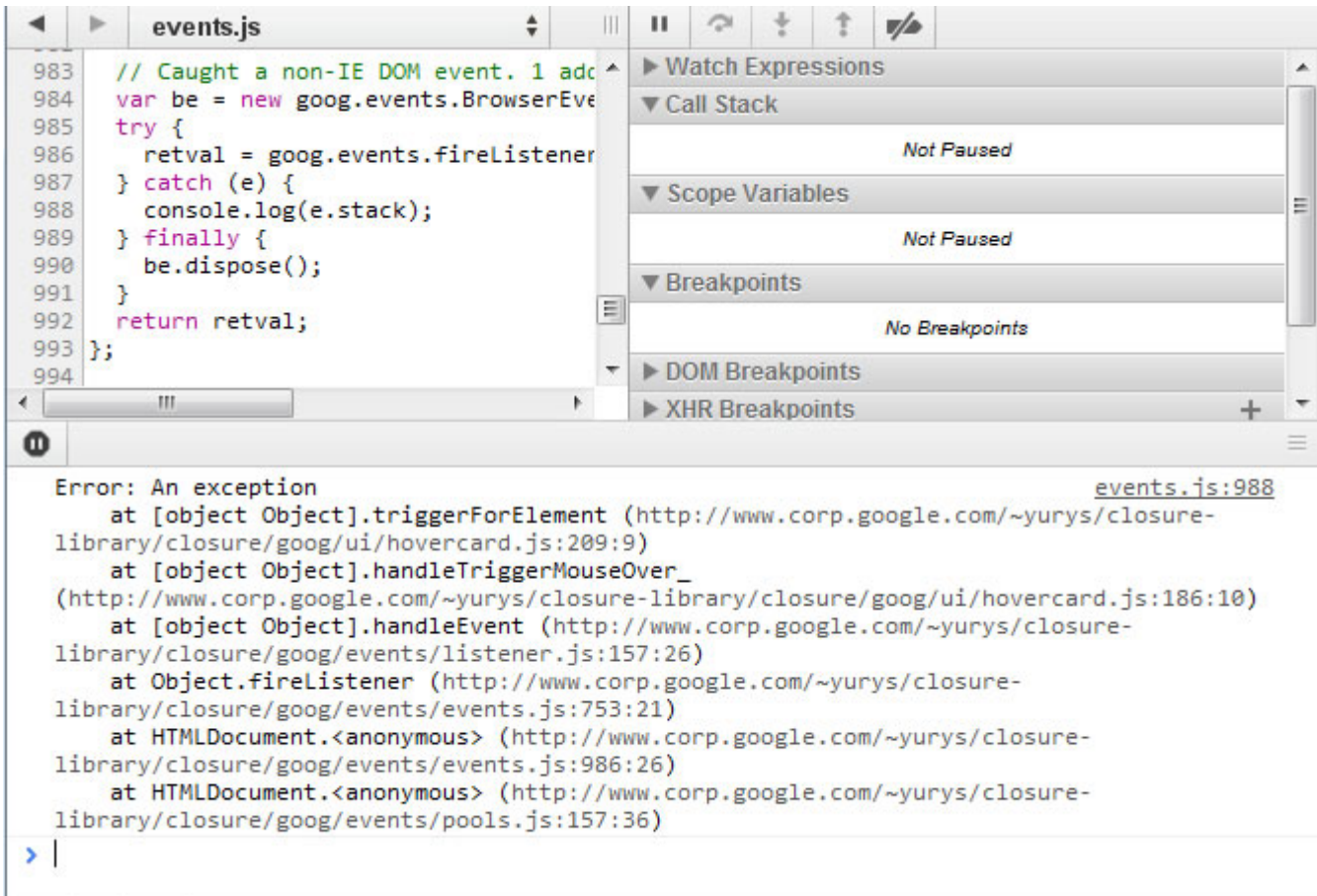


google-chrome-devtools : <https://riptutorial.com/ko/google-chrome-devtools/topic/1423/google-chrome-devtools->

## 2:

## Examples

Error stack .



The screenshot shows a web browser's developer console with an error stack. The error message is "Error: An exception" and the stack trace is as follows:

```
events.js:988
Error: An exception
    at [object Object].triggerForElement (http://www.corp.google.com/~yurys/closure-library/closure/goog/ui/hovercard.js:209:9)
    at [object Object].handleTriggerMouseOver_ (http://www.corp.google.com/~yurys/closure-library/closure/goog/ui/hovercard.js:186:10)
    at [object Object].handleEvent (http://www.corp.google.com/~yurys/closure-library/closure/goog/events/listener.js:157:26)
    at Object.fireListener (http://www.corp.google.com/~yurys/closure-library/closure/goog/events/events.js:753:21)
    at HTMLDocument.<anonymous> (http://www.corp.google.com/~yurys/closure-library/closure/goog/events/events.js:986:26)
    at HTMLDocument.<anonymous> (http://www.corp.google.com/~yurys/closure-library/closure/goog/events/pools.js:157:36)
```

The code editor shows the following code:

```
983 // Caught a non-IE DOM event. 1 add
984 var be = new goog.events.BrowserEvent
985 try {
986     retval = goog.events.fireListener
987 } catch (e) {
988     console.log(e.stack);
989 } finally {
990     be.dispose();
991 }
992 return retval;
993 };
994
```

## console.trace ()

JavaScript [console.trace \(\)](#) .

```
positioning.js  events.js  hovercard.js* x
214 goog.ui HoverCard.prototype.triggerForElement = func
215
216   console.trace();
217   if (anchorElement == this.currentAnchor_) {
218     // Element is already showing, just make sure it
219     this.clearHideTimer();
220     return;
221   }
222
```

{ } Line 214, Column 19

Console Search Emulation Rendering

<top frame> <page context>

recompilation and update succeeded.  
Recompilation and update succeeded.  
Recompilation and update succeeded.

4 console.trace()  
 goog.ui HoverCard.triggerForElement  
 goog.ui HoverCard.handleTriggerMouseOver\_  
 goog.events.fireListener  
 goog.events.handleBrowserEvent\_  
 (anonymous function)

### console.assert ()

```
console.assert () JavaScript . false .
```

```
positioning.js  events.js  hovercard.js* x
217
218
219 console.assert(this.currentAnchor_ == undefined, '
220
221 if (anchorElement == this.currentAnchor_) {
222     // Element is already showing, just make sure it
223     this.clearHideTimer();
224
225 }
```

Line 225, Column 4

Console Search Emulation Rendering

<top frame> <page context>

Recompilation and update succeeded.

✖ Assertion failed:  
goog.ui HoverCard.triggerForElement  
goog.ui HoverCard.handleTriggerMouseOver\_  
goog.events.fireListener  
goog.events.handleBrowserEvent\_  
(anonymous function)

Recompilation and update succeeded.

Recompilation and update succeeded.

>

: <https://riptutorial.com/ko/google-chrome-devtools/topic/3148/-->



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## 3:

```
document.body.contentEditable = true document.designMode = 'on' .
```

## Examples

:

- **Ctrl+Shift+J** (Windows / Linux)
- **Cmd+Opt+J** (Mac)

```
document.body.contentEditable = true document.designMode = 'on' Enter ENTER
```

: <https://riptutorial.com/ko/google-chrome-devtools/topic/9293/-->

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