



FREE eBook

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responsive-design

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**#responsive
-design**

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About

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Chapter 1: Getting started with responsive-design

Remarks

This section provides an overview of what responsive-design is, and why a developer might want to use it.

It should also mention any large subjects within responsive-design, and link out to the related topics. Since the Documentation for responsive-design is new, you may need to create initial versions of those related topics.

Examples

What is responsive web design?

The term responsive web design was first coined by [Ethan Marcotte](#) in his famous article [Responsive Web Design](#), published in 2010 in [A List Apart](#).

[This Smashing Magazine article](#) by [Kayla Knight](#) describes it as follows:

Responsive Web design is the approach that suggests that design and development should respond to the user's behavior and environment based on screen size, platform and orientation. The practice consists of a mix of flexible grids and layouts, images and an intelligent use of CSS media queries. As the user switches from their laptop to iPad, the website should automatically switch to accommodate for resolution, image size and scripting abilities. In other words, the website should have the technology to automatically respond to the user's preferences. This would eliminate the need for a different design and development phase for each new gadget on the market.

Read [Getting started with responsive-design online](#): <https://riptutorial.com/responsive-design/topic/5231/getting-started-with-responsive-design>

Credits

S. No	Chapters	Contributors
1	Getting started with responsive-design	Community , John Slegers